Seamer and Irton C.P. School – Art Knowledge Organiser

Geography topic- Economic Activity and Trade

Year 5

Strand: Painting and printing Spring term 1

Prior Knowledge

- Confidently control the types of marks made and experiment with different effects and textures including blocking in colour, washes, thickened paint creating textural effects.
- Start to develop a painting from a drawing.
- Begin to choose appropriate media to work
 with
- Use light and dark within painting and show understanding of complimentary colours.
- Mix colour, shades and tones with increasing confidence.
- Work in the style of a selected artist (not copying).
- <u>Printing</u>: Print simple pictures using different printing techniques.
- Explore relief printing using block printing

Key skills I need to understand

- <u>Painting:</u> Confidently control the types of marks made and experiment with different effects and textures inc. (creating textural effects using collage)
- Mix and match colours to create atmosphere and light effects.
- Mix colour, shades and tones with confidence building on previous knowledge.
- Start to develop their own style using tonal contrast and mixed media.

Printing:

Use tools in a safe way.

Continue to gain experience in overlaying colours. Start to overlay prints with other media.

Show experience in a range of mono print techniques.

How I will show what I have learned					
Mono printing	Be able to explain: A form of printmaking where the image can only be made once (unlike most printmaking which allows for multiple originals)				
Mono printing	Be able to explain a small range of mono printing techniques.				

Useful information and resources

Mono-printing: https://www.youtube.com/watch?v=h1MSak-mdg4 Ideas for mono printing onto a collage background: https://www.youtube.com/watch?v=OxMHyT64ROs https://www.youtube.com/watch?v=obs00wK9Th4

What's next?

Year 6- Painting

Artist: Henri Rousseau



Key Vocabulary					
Texture	The surface quality of something and the way it feels				
Textural effects	Using different effects to create actual or abstract texture in art				
Tonal contrast	Value or tonal contrast creates visual interest or excitement in a painting You need light and dark areas in an image for tonal contrast.				
shades	Where an artist adds black to a colour to darken it down				
tones	How light or dark something is Areas with lots of light are called highlights Darker areas are called shadows				
printing	Transferring images onto different surfaces				
overlay	To overlay is to cover with a coating or a layer, or to set one thing on top of another				

Inspiration

Artist: Colin Self- Pluto



https://www.tate.org.uk/art/artworks/self-pluto-p07943

Artwork could be inspired by topics/interests using these techniques e.g. Geography/ Science link